

Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
1240	HELIUM RAIN	Bug	New	Normal	Crash / Hang		02/10/2019 04:45 PM
1238	HELIUM RAIN	Bug	New	Normal	Crash at Menu	Gwennaël Arbona	01/01/2019 01:34 PM
1232	HELIUM RAIN	Bug	New	High	gamepad stick inversion		11/28/2018 12:05 AM
1230	HELIUM RAIN	Bug	New	Normal	Crash report	Gwennaël Arbona	11/21/2018 06:13 PM
1228	HELIUM RAIN	Bug	New	Normal	Crash	Gwennaël Arbona	11/21/2018 06:13 PM
1227	HELIUM RAIN	Feature	New	Normal	Auto Trade to Owned Stations	Frédéric Bertolus	10/20/2018 09:40 AM
1222	HELIUM RAIN	Bug	New	Normal	Crash on fast travel	Frédéric Bertolus	10/19/2018 09:45 AM
1214	HELIUM RAIN	Feature	New	Normal	Add Toggle Function to Joystick Mapping for "lock direction" Control	Gwennaël Arbona	10/16/2018 06:59 PM
1212	HELIUM RAIN	Feature	New	Normal	Brachistrone Trajectories for Traveling Fleets	Gwennaël Arbona	10/16/2018 08:48 AM
1206	HELIUM RAIN	Bug	New	Normal	Crash On Start	Gwennaël Arbona	10/29/2018 04:01 PM
1199	HELIUM RAIN	Feature	New	Normal	Some ideas	Gwennaël Arbona	10/14/2018 10:39 AM
1182	HELIUM RAIN	Feature	New	Normal	Controls, viewing and immersion -- sorry for the big post!	Gwennaël Arbona	09/10/2018 04:42 PM
1169	HELIUM RAIN	Feature	New	Normal	Filterable contract list	Gwennaël Arbona	04/30/2018 08:53 AM
1164	HELIUM RAIN	Bug	In Progress	Normal	Fast Forward in Linux (Vulkan) Causes Crash	Frédéric Bertolus	06/14/2018 08:24 PM
1159	HELIUM RAIN	Task	New	Normal	Derelicts	Gwennaël Arbona	06/13/2018 10:52 PM
1144	HELIUM RAIN	Feature	Waiting specification	Normal	Inflation / money creation / banking	Frédéric Bertolus	06/13/2018 10:42 PM
1139	HELIUM RAIN	Feature	New	Normal	Skirmish mode assumes you've already played the tutorial	Gwennaël Arbona	01/26/2018 07:37 PM
1129	HELIUM RAIN	Feature	Waiting feedback	Normal	Make clear how to discover new sectors	Frédéric Bertolus	07/12/2018 08:53 AM
1128	HELIUM RAIN	Feature	New	Normal	Complex slots should have better trade options	Frédéric Bertolus	09/04/2018 10:40 AM
1117	HELIUM RAIN	Feature	New	Low	Keep camera in 3rd person mode after undocking when in 3rd person mode before docking	Gwennaël Arbona	06/13/2018 10:49 PM
1113	HELIUM RAIN	Feature	Waiting specification	Normal	Add more diplomacy options	Gwennaël Arbona	06/13/2018 10:43 PM
1107	HELIUM RAIN	Task	Waiting specification	Normal	Think about AI sector discovery	Frédéric Bertolus	06/13/2018 10:41 PM
996	HELIUM RAIN	Feature	New	Normal	Trading multiple products with the same station	Frédéric Bertolus	08/25/2017 04:03 PM
994	HELIUM RAIN	Feature	New	Normal	New order for the "select a spacecraft to trade with"-menu	Gwennaël Arbona	08/24/2017 11:24 PM
909	HELIUM RAIN	Feature	New	Normal	Add toggle for the trajectory turn control and lateral control	Frédéric Bertolus	06/13/2018 10:46 PM
887	HELIUM RAIN	Task	New	Normal	Setup the Steam Workshop	Gwennaël Arbona	06/13/2018 10:48 PM
886	HELIUM RAIN	Task	New	Normal	Create modding SDK	Gwennaël Arbona	06/13/2018 10:48 PM
885	HELIUM RAIN	Feature	New	Normal	Make the game run with no assets	Gwennaël Arbona	06/13/2018 10:47 PM
884	HELIUM RAIN	Task	New	Low	Contract : NCA construction & maintenance	Frédéric Bertolus	07/12/2018 08:55 AM

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875	HELIUM RAIN	Task	Waiting specification	Normal	Contract : Asteroid prospection	Frédéric Bertolus	07/12/2018 08:54 AM
844	HELIUM RAIN	Task	New	Low	Contract: Ship test	Frédéric Bertolus	07/12/2018 08:54 AM
843	HELIUM RAIN	Task	New	Low	Contract: Station rescue	Frédéric Bertolus	07/12/2018 08:54 AM
830	HELIUM RAIN	Feature	New	Normal	Try piloting ships in external camera	Gwennaël Arbona	06/13/2018 10:49 PM
778	HELIUM RAIN	Task	New	Low	Tutorial: harpoon	Frédéric Bertolus	07/12/2018 08:54 AM
776	HELIUM RAIN	Task	New	Low	Tutorial : upgrade	Frédéric Bertolus	07/12/2018 08:54 AM
775	HELIUM RAIN	Task	New	Low	Tutorial: capturing and captured station	Frédéric Bertolus	07/12/2018 08:54 AM
774	HELIUM RAIN	Task	New	Low	Tutorial: Pay tribute	Frédéric Bertolus	07/12/2018 08:54 AM
715	HELIUM RAIN	Feature	New	Normal	Learn AI to capture ships	Gwennaël Arbona	06/13/2018 10:50 PM
665	HELIUM RAIN	Task	New	Low	Check alls TODO in the code to remove those who are not relevant anymore	Frédéric Bertolus	04/24/2017 07:40 PM
634	HELIUM RAIN	Feature	Waiting feedback	High	Investigate scaling of telescope usage cost	Frédéric Bertolus	03/24/2017 06:21 PM
609	HELIUM RAIN	Bug	New	Normal	Fleet is 0x0 if a ship is created using CreateShipForMe command during travel		11/25/2016 12:32 AM
572	HELIUM RAIN	Feature	New	Normal	War companies war state and confidence in others companies in a tooltip in company menu	Gwennaël Arbona	04/17/2018 09:17 PM
571	HELIUM RAIN	Feature	New	Normal	Make possible small velocity variation	Frédéric Bertolus	06/13/2018 10:44 PM
570	HELIUM RAIN	Feature	New	Normal	Check if another company don't have the exact same stations project		11/13/2016 03:47 PM
568	HELIUM RAIN	Feature	New	Normal	Kill counter and stats		11/13/2016 03:43 PM
567	HELIUM RAIN	Feature	New	Normal	Make ship fly in fighter squadron		11/13/2016 03:34 PM
534	HELIUM RAIN	Task	New	Normal	Engagement rules		10/26/2016 09:49 AM