

HELIUM RAIN - Bug #974

Game crashed when docking

08/23/2017 05:31 PM - liam dawe

Status:	Closed	Start date:	08/23/2017
Priority:	Urgent	Due date:	
Assignee:	Frédéric Bertolus	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:	Ongoing issues		

Description

I held middle click, went to auto dock and it crashed. Only happened once so far: <http://imgur.com/a/cZFAP>

If the game stores a proper log, let me know the location on Linux so I can grab it for you.

Attached all the logs for you.

History

#1 - 08/23/2017 05:31 PM - liam dawe

I just copied the text from my forum post, woops :P

#2 - 08/23/2017 05:33 PM - Gwennaël Arbona

- Assignee set to Frédéric Bertolus

- Target version set to Hotfix 2/3

#3 - 08/23/2017 05:33 PM - Gwennaël Arbona

Thanks, we'll fix it :)

#4 - 08/23/2017 05:42 PM - Gwennaël Arbona

- Priority changed from Normal to Urgent

#5 - 08/25/2017 02:15 AM - Frédéric Bertolus

Make the code more robust, it should no more crash but the root cause is not understood.

#6 - 08/25/2017 02:15 AM - Frédéric Bertolus

- Status changed from New to In Progress

#7 - 08/25/2017 07:11 AM - Gwennaël Arbona

- Target version changed from Hotfix 2/3 to Ongoing issues

#8 - 09/02/2017 05:18 PM - Gwennaël Arbona

- Status changed from In Progress to Closed

Closing until we learn more.

Files

Saved.zip	139 KB	08/23/2017	liam dawe
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